NAME:

BIFF! BAM! KAPOW!

CHARACTER SHEET

QUICK BIO

ATTRIBUTES

ACTION	THOUGHT	DRAMA	PLUCK

Improvement Points:

FACETS

How Many Dice Do I Roll and What Do I Keep?

-4	-3	-2	-1	0	1	2	3	4
6 dice (add together the 2 lowest results)	5 dice (add together the 2 lowest results)	4 dice (add together the 2 lowest results)	3 dice (add together the 2 lowest results)	2 dice (add together the two results)	3 dice (add together the 2 highest results)	4 dice (add together the 2 highest results)	5 dice (add together the 2 highest results)	6 dice (add together the 2 highest results)

SCRIPT TOKEN OPTIONS

SCENE EDITING: Add a detail to the scene (Cost: 1)
UPGRADING: Upgrade d6s to d10s (Cost: 1 per die upgraded)
BOOSTING: Add +1 to the final result (Cost: 2 per +1 added)
STOCK FOOTAGE: Ignore the Budget cost of an Item or stunt (Cost: 1)
NARRATIVE CONTROL: Take over the narrative on a BAM result (Cost: 1)
TARGET BYPASSING: Change target in a Climactic Fight Scene (Cost: 1)