

# **Character Sheet**

Character Information  Name: Occupation: Player:
Personal Factors
Items

## **Spending Genre Points**

#### Exertion (1 genre point)

Add 1 to the result of a check. Max. +3

#### Option Examination (2 genre points)

Immediately after drawing one or more new dominoes into your hand, choose one of the newly drawn dominoes to discard. Replace that domino with a new one.

#### Recuperation (2 genre points)

Lessen the penalty to a Sta's check by one (e.g., from -2 to -1). Max. once per scene. Must rest.

### **Extraneous Exertion (2 genre points)**

Give one of your stats a -1 penalty (cumulative with already-existing penalties) and then add low side of random domino to the result. Max. once per check.

#### Scene Alteration (1-3 genre points)

The player can spend genre points to make modifications to the scene.

Stats and Aspects
Body  Athletics: Coordination: Fighting: Marksmanship: Reflexes: Stealth: Strength: Toughness: Vehicles:
Mind  Grade  Ingenuity:  Knowledge:
Languages: Perception: Research:
Soul Grade Penalty  Art:
Guile: Intimidation: Luck: Performace:  Persuasion: Resolve:
Perfunctory Per. Genre Pts.